

Gaming Policy

The Kling Memorial Library welcomes patrons to use the gaming system. Children under the age of 13 must obtain permission from a parent or guardian.

Purpose: Gaming is offered to make the library enticing to youth and teens, to encourage them to visit the library, to develop a love of books and reading, and to expose them to the services available at the library.

Anyone using the gaming system must read and agree to the Gaming Policy before using it. The rules in the policy are set up to ensure proper use of the equipment and allow fair access to our patrons. Failure to follow these rules of conduct will result in loss of gaming privileges. Any damages that occur to the library's space and equipment and to the gaming equipment will be the responsibility of the patron or patrons using the area at the time the damage occurs. A manual invoice may be generated and attached to the patron's library card number to pay for damages. A letter explaining the damage charges may be sent to the patron's home address. This will be handled on a case by case basis.

1. The patron must have a library card with the Kling Memorial Library, that is in good standing.
2. Each patron is limited to a maximum of one hour of gaming a day.
3. Patrons must sign up to use the gaming system at the front desk. Any backpacks must be left at the front desk. At the time of sign up, the patron will be given the controllers or other accessories that are needed to play. After play period is up, the patron must check the items back in to a staff member and sign out.
4. Patrons using the gaming area are asked to respect others using the library and keep the volume and noise level low.
5. Children under the age of 10 must have an adult or caregiver in the building while playing.
6. No more than 4 people may be in the gaming area at a time unless a special event is being held.
7. Gamers may only use the gaming equipment and games available at the library.
8. Inventory of gaming accessories will be taken daily by the staff.
9. Gamers are asked to treat the equipment gently. Those patrons that do not treat the equipment gently or are too loud and disruptive will be asked by the staff to stop for the day. Gamers who repeatedly abuse the equipment will have his/her gaming privileges revoked indefinitely.
10. Gamers must quit play and check equipment back in to the staff 15 minutes before library closing.
11. The gaming system is limited to use during specified gaming hours or events.

This policy will be posted in the gaming area.

A copy of the signed Gaming Policy will be kept on file at the library. Parents wishing to have a copy of the rules may obtain one from the service desk.

I, _____ (first and last name), agree to the above policy and will abide by the Gaming Rules as stated above.

Date: _____

Patron Signature: _____

Parent Signature if under age 14: _____

Adopted: April 11, 2013

Reviewed and Adopted: December 13, 2018